

Problem Set 1 20/20

1. A cube with side  $a$ .

$$\overline{OA} = \langle 0, a, a \rangle$$

$$\overline{OB} = \langle a, a, a \rangle \dots \underline{\text{Nice}}$$

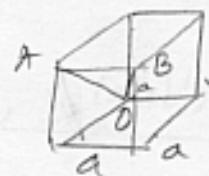
$$\overline{OA} \cdot \overline{OB} = |\overline{OA}| |\overline{OB}| \cos \theta$$

$$a^2 + a^2 = \sqrt{a^2 + a^2} \sqrt{a^2 + a^2 + a^2} \cos \theta$$

$$\frac{2a}{\sqrt{2}a \cdot \sqrt{3}a} = \cos \theta$$

$$\sqrt{\frac{2}{3}} = \cos \theta$$

$$\underline{\theta = \cos^{-1}\left(\sqrt{\frac{2}{3}}\right)}$$



$$\begin{aligned} \overline{OB}^2 &= a^2 + \sqrt{2}a^2 \\ &= 3a^2 \end{aligned}$$

$$OB = \sqrt{3}a$$

$$\begin{aligned}
 \textcircled{3} \quad 2. \vec{a} \cdot \vec{b} &= \langle a_1, a_2, a_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle \\
 &= a_1 b_1 + a_2 b_2 + a_3 b_3 \\
 &= b_1 a_1 + b_2 a_2 + b_3 a_3 \\
 &= \langle b_1, b_2, b_3 \rangle \cdot \langle a_1, a_2, a_3 \rangle \\
 &= \vec{b} \cdot \vec{a}
 \end{aligned}$$

Good

$$\begin{aligned}
 4. (\vec{c} \vec{a}) \cdot \vec{b} &= c \langle a_1, a_2, a_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle \\
 &= \langle ca_1, ca_2, ca_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle \\
 &= ca_1 b_1 + ca_2 b_2 + ca_3 b_3 \\
 &= c(a_1 b_1 + a_2 b_2 + a_3 b_3) \\
 &= c(\langle a_1, a_2, a_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle) \\
 * &= c(\vec{a} \cdot \vec{b}) \\
 &= c(\langle a_1, a_2, a_3 \rangle \cdot \langle b_1, b_2, b_3 \rangle) \\
 &= c(a_1 b_1 + a_2 b_2 + a_3 b_3) \\
 &= ca_1 b_1 + ca_2 b_2 + ca_3 b_3 \\
 &= a_1 cb_1 + a_2 cb_2 + a_3 cb_3 \\
 &= \langle a_1, a_2, a_3 \rangle \cdot (c \langle b_1, b_2, b_3 \rangle) \\
 * &= \vec{a} \cdot (c \vec{b})
 \end{aligned}$$

Nice

$$\begin{aligned}
 5. 0 \cdot \vec{a} &= 0 \cdot \langle a_1, a_2, a_3 \rangle \\
 &= 0(a_1) + 0(a_2) + 0(a_3) \\
 &= 0 + 0 + 0 \\
 &= \underline{0}
 \end{aligned}$$

$$\begin{aligned}
 \textcircled{B} 4. (\vec{a} + \vec{b}) \times \vec{c} &= \langle a_1+b_1, a_2+b_2, a_3+b_3 \rangle \times \vec{c} \\
 &= \langle a_1+b_1, a_2+b_2, a_3+b_3 \rangle \times \langle c_1, c_2, c_3 \rangle \\
 &= \langle (a_2+b_2)c_3 - (a_3+b_3)c_2, (a_3+b_3)c_1 - (a_1+b_1)c_3, \\
 &\quad (a_1+b_1)c_2 - (a_2+b_2)c_1 \rangle \\
 &= \langle (a_2c_3 + b_2c_3) + (a_3c_2 + b_3c_2), (a_3c_1 + b_3c_1) + (a_1c_3 + b_1c_3), \\
 &\quad (a_1c_2 + b_1c_2) + (a_2c_1 + b_2c_1) \rangle \\
 &= \langle (a_2c_3 - a_3c_2) + (b_2c_3 - b_3c_2), (a_3c_1 - a_1c_3) + (b_3c_1 - b_1c_3), \\
 &\quad (a_1c_2 - a_2c_1) + (b_1c_2 - b_2c_1) \rangle \\
 &= \langle a_2c_3 - a_3c_2, a_3c_1 - a_1c_3, a_1c_2 - a_2c_1 \rangle + \\
 &\quad \langle b_2c_3 - b_3c_2, b_3c_1 - b_1c_3, b_1c_2 - b_2c_1 \rangle \\
 &= \vec{a} \times \vec{c} + \vec{b} \times \vec{c}
 \end{aligned}$$

Well done

12.4 #41

$$\text{Prove } (\mathbf{a}-\mathbf{b}) \times (\mathbf{a}+\mathbf{b}) = 2(\mathbf{a} \times \mathbf{b})$$

SSM Pg

Using Theorem 8 part 4

$$= (\mathbf{a}-\mathbf{b}) \times (\mathbf{a}+\mathbf{b}) = \underline{\mathbf{a} \times (\mathbf{a}+\mathbf{b})} - \underline{\mathbf{b} \times (\mathbf{a}+\mathbf{b})} = \underline{\mathbf{a} \times \mathbf{a}} + \underline{\mathbf{a} \times \mathbf{b}} - \underline{\mathbf{b} \times \mathbf{a}} - \underline{\mathbf{b} \times \mathbf{b}}$$

Since crossing a vector with itself is zero then  $\mathbf{a} \times \mathbf{a} = 0$  and  $\mathbf{b} \times \mathbf{b} = 0$

$$(\mathbf{a}-\mathbf{b}) \times (\mathbf{a}+\mathbf{b}) = 0 + \mathbf{a} \times \mathbf{b} - \mathbf{b} \times \mathbf{a} - 0$$

$$\text{Using Theorem 8 part 1 } -\mathbf{b} \times \mathbf{a} = \mathbf{a} \times \mathbf{b}$$

$$= \mathbf{a} \times \mathbf{b} - \mathbf{b} \times \mathbf{a} = \mathbf{a} \times \mathbf{b} + \mathbf{a} \times \mathbf{b} = \underline{2(\mathbf{a} \times \mathbf{b})}$$

Well done