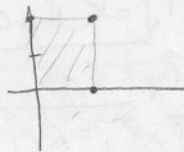


1. Parameterize and give bounds for the portion of the surface $f(x,y) = 9 - 2x - y^2$ which lies above the rectangle in the xy -plane with vertices at the origin, $(1,0)$, $(1,2)$, and $(0,2)$.

$$\begin{aligned} x(u,v) &= u & 0 \leq u \leq 1 \\ y(u,v) &= v & 0 \leq v \leq 2 \\ \underline{z(u,v) &= 9 - 2x - y^2} \end{aligned}$$

Great!



2. Parameterize and give bounds for the rectangle in the plane $z = 3$ with vertices $(0,0,3)$, $(8,0,3)$, $(8,5,3)$, and $(0,5,3)$.

$$\begin{aligned} x(u,v) &= u & 0 \leq u \leq 8 \\ y(u,v) &= v & 0 \leq v \leq 5 \\ \underline{z(u,v) &= 3} \end{aligned}$$

$$\underline{r(u,v) = \langle u, v, 3 \rangle}$$

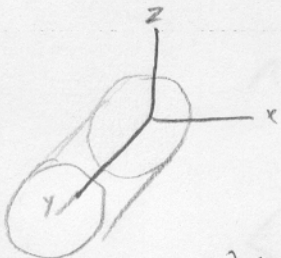
Yes

3. Parameterize and give bounds for the cylinder centered on the y -axis with radius 5 and between the planes $y = 2$ and $y = 8$.

$$\begin{aligned} x(u,v) &= r \cos u \\ y(u,v) &= v \\ \underline{z(u,v) &= r \sin u} \end{aligned}$$

$$\underline{0 \leq u \leq 2\pi \quad 2 \leq v \leq 8}$$

Nice!



4. Let $\mathbf{F}(x, y, z) = \langle 2x, -z, y \rangle$, and let S be the surface from problem (2) with upward orientation. Evaluate $\iint_S \mathbf{F} \cdot d\mathbf{S}$.

$$\text{I. } \begin{cases} x(u, v) = u \\ y(u, v) = v \\ z(u, v) = 3 \end{cases} \quad \begin{cases} 0 \leq u \leq 8 \\ 0 \leq v \leq 5 \end{cases} \quad \left. \vphantom{\begin{cases} x(u, v) = u \\ y(u, v) = v \\ z(u, v) = 3 \end{cases}} \right\} \vec{r} = \langle u, v, 3 \rangle$$

$$\text{II. } \vec{F}(\vec{r}(t)) = \langle 2u, -3, v \rangle$$

$$\text{III } \vec{r}_u = \langle 1, 0, 0 \rangle$$

$$\vec{r}_v = \langle 0, 1, 0 \rangle$$

$$\vec{r}_u \times \vec{r}_v = \vec{k} = \langle 0, 0, 1 \rangle$$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 0 & 0 \\ 0 & 1 & 0 \end{vmatrix} = \vec{k} \quad \checkmark$$

Orientation + = upward so we're good.

$$\text{IV. } \int_0^5 \int_0^8 \langle 2u, -3, v \rangle \cdot \langle 0, 0, 1 \rangle \, du \, dv$$

$$\int_0^5 \int_0^8 v \, du \, dv = \int_0^5 [vu]_0^8 \, dv = \int_0^5 8v \, dv$$

$$= [4v^2]_0^5 = 25(4) - 0 = 100 \quad \blacksquare$$

Wonderful!